

BPMplus XR Talent List

(September 2019)

Keep your eye on these storytellers, executives, and culture curators. Our XR talent list features everyone from recent graduates to executives with 30+ years of experience.

Adaora Udoji (New York City)

Director of Corporate Innovation at RLab, New York City's official XR economic development & innovation hub.

Alton Glass (Los Angeles)

Directed *POV: Points of View*, a sci-fi narrative. A 2019 Black Public Media 360 Incubator Fellow. VR educator.

Amanda Shelby (Los Angeles)

VR producer. She also teaches a fantastic Intro to VR workshop.

Angel Manuel Soto (Los Angeles)

Directed *Dinner Party* (2018), a narrative VR thriller that debuted at Sundance. Directed the upcoming feature film, *Twelve*.

Ashley Baccus-Clark (New York City and Berlin)

Created *NeuroSpeculative AfroFeminism* with Carmen Aguilar y Wedge and Ece Tankal of Hyphen-Labs.

Ayana Baraka (Philadelphia)

Creator and DP for *Greenwood Avenue: A VR Experience*, a 360 narrative about the 1921 Tulsa Race Massacre. A 2019 Black Public Media 360 Incubator Fellow.

Clifton Dawson (San Francisco)

Founder & CEO of Greenlight Insights, the global leader in research and market analysis about the XR industry.

Clorama Dorvilias (Bay Area)

Founder & CEO of DebiasVR. Product Manager at Facebook on the Oculus for Enterprise team.

Courtney Cogburn, Ph.D. (New York City)

Co-creator and co-director of *1000 Cut Journey*, a VR research project that debuted at Tribeca. Associate Professor at Columbia University.

Dafina McMillan (Albuquerque)

Co-founder of Crux, a startup that will market and distribute VR/AR/MR content by Black creators.

Dawn Thomas (Los Angeles)

Director of *Ego Tripping VR*, based on the Nikki Giovanni poem. Founder & CEO of Koi Story Studio.

Eric T. Elder (Los Angeles)

Gaming and XR production manager. Veteran XR, world-building, and gaming educator.

Erin Teague (Bay Area)

Head of Product for YouTube VR and AR and Head of Product for YouTube Sports.

Fabiano Mixo (Rio de Janeiro)

Directed *Children Do Not Play War*, a 360 documentary that debuted at Tribeca.

Guy Primus (Los Angeles)

Founder & CEO of The VR Company.

Jake Sally (Los Angeles)

Head of immersive development at RYOT. Produced *Dinner Party* in 2018. Developing *The March*, a VR adaptation of the 1963 March on Washington for Jobs and Freedom.

Jarett Sims (New York City)

Founder & CEO of Monsterful VR, which creates sports training products used by NCAA and MLB athletes.

Kamal Sinclair (Los Angeles)

Executive Director of the Guild of Future Architects. Former head of New Frontier Story Lab at Sundance Institute. Developing a documentary (working title:

Kian Kelley-Chung (Baltimore)

Awarded the 2019 Nonso Christian Ugbo Digital Media Fellowship from Black Public Media to write and develop a prototype for an AR-enhanced graphic novel.

Kimberlee Archer (Bay Area)

Head of Developer Marketing for AR/VR at Facebook.

LaJuné McMillian (New York City)

Artist and creative technologist. Building *Black Movement Project*, a database of Black motion capture data and Black character models. Artist-in-residence at Eyebeam.

Lauren Olivia Ruffin (Albuquerque)

Co-founder of Crux, a startup that will market and distribute VR/AR/MR content by Black creators.

Leonardo Souza (Rio de Janeiro)

Edited *Children Do Not Play War*, a 360 documentary that debuted at Tribeca.

Leshawnda Larkin (Dallas)

Mobile Ecosystem and Partnerships Lead at Samsung. Longtime evangelist for Samsung's VR business.

Lisa Harewood (London and Barbados)

Developing *Love and Seawater*, a VR module for *Barrel Stories*, her ongoing documentary project about West Indian migration.

Loren Hammonds (New York City)

Senior Programmer for Feature Films and Immersive at Tribeca Film Festival. Advisory Board Member for the VR For Good Creators Lab.

Lyndon Barrois (Los Angeles)

Partner & Animation Director at Blackthorn Media (*Dragonflight*, *The Abbot's Book*). Directed *Prizefighter*.

Matthew Newman (Los Angeles)

CEO of The Brand Pillars, an event staffing firm that runs VR and other activations for clients (Samsung, HTC).

Matty Rich (Los Angeles)

Senior Partner at Edge XR, which develops XR apps for brands. Developing the feature film, *Caller 100*.

Michèle Stephenson & Joe Brewster (New York City)

Developing the volumetric documentary, *The Changing Same VR*, which is a joint venture with Scatter.

Miles Perkins (Bay Area)

Business Development Manager at Epic Games. Previously VP of Marketing at Jaunt XR.

Nyasha Kadandara (Nairobi)

Directed *Le Lac*, a 360 documentary that won Best Digital Narrative at Sheffield Doc/Fest.

Opeyemi Olukemi (New York City)

Executive Producer at POV Spark and VP of Interactive at American Documentary/POV.

Philip A. Sanchez (New York City)

VR filmmaker and 360 photographer who created Black Public Media's *Intro to 360 Cameras* seminar. Produced *Black Snake*, a 360 documentary about the Standing Rock Sioux people.

Rasu Jilani (New York City)

Previously the Director of Recruitment and Community Engagement at New Inc, the world's first museum-led incubator for art, technology and design. Knows every single person in Brooklyn.

Roger Ross Williams (New York City and Amsterdam)

Directed *Traveling While Black*, a VR documentary that received a 2019 Emmy nomination. Directed *The Apollo*, a feature doc about the Harlem theater. Won an Academy Award for Best Doc Short Subject.

Sadah Espii Proctor (New York City)

Directed *Girl Icon*, a 360 documentary that debuted at SXSW. Sound designer and dramaturg.

Shari Frilot (Los Angeles)

XR O.G. Chief Curator of the New Frontier Program at Sundance for 13 years. Helped launch the XR careers of many leading creatives in the industry. Senior Programmer for the Sundance Film Festival.

Tamara Shogaolu (Amsterdam and Los Angeles)

Directed *Another Dream*, an animated documentary that debuted at Tribeca.

*Want to co-host a VR event?
Have a resource you want to share?
Want to become a sponsor?*

Lisa Osborne (Atlanta and New York City)

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